

Game Center

Digital Games

The TouchMath Game Center, found in the TouchMath Digital Solution, gives educators the opportunity to access digital math games to supplement and support their instruction, providing an additional way for students to build math competencies. This guide provides an overview on how to access and use the Game Center.

- 1 Click on Game Center from the dropdown list on the Practice & Games tile

The screenshot shows a grid of tiles on the left side of the interface. The tiles are:

- Student Platform (11 items)
- Intervention (4 items)
- Reports (7 items)
- Resources (8 items)
- Practice & Games (2 items)
- School Calendar

The Practice & Games tile is expanded, showing a dropdown menu with the following options:

- Connect Skills Practice
- Game Center** (highlighted with a red box)
- School Calendar

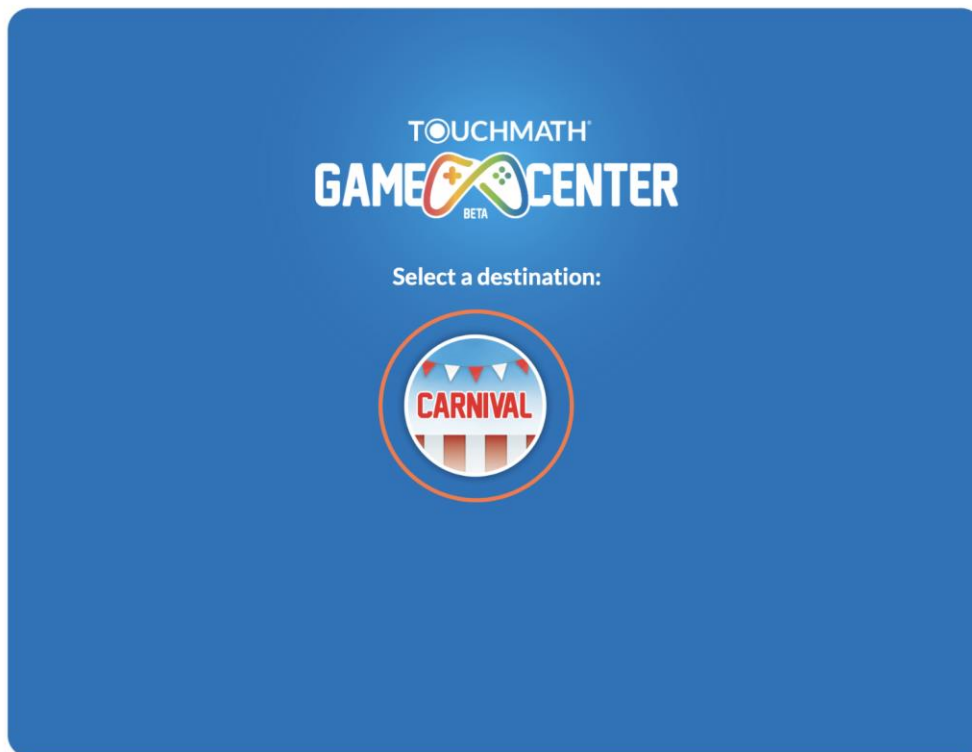
On the right side of the interface, the following contact information is displayed:

- Account Lead Administrator**
George Jiang
- Account Co-Administrator**
Accco02 0413
Co090103 Test
Co090104 Test
Lauren Costello
- TouchMath Customer Support**
product.support@touchmath.com
800-888-9191

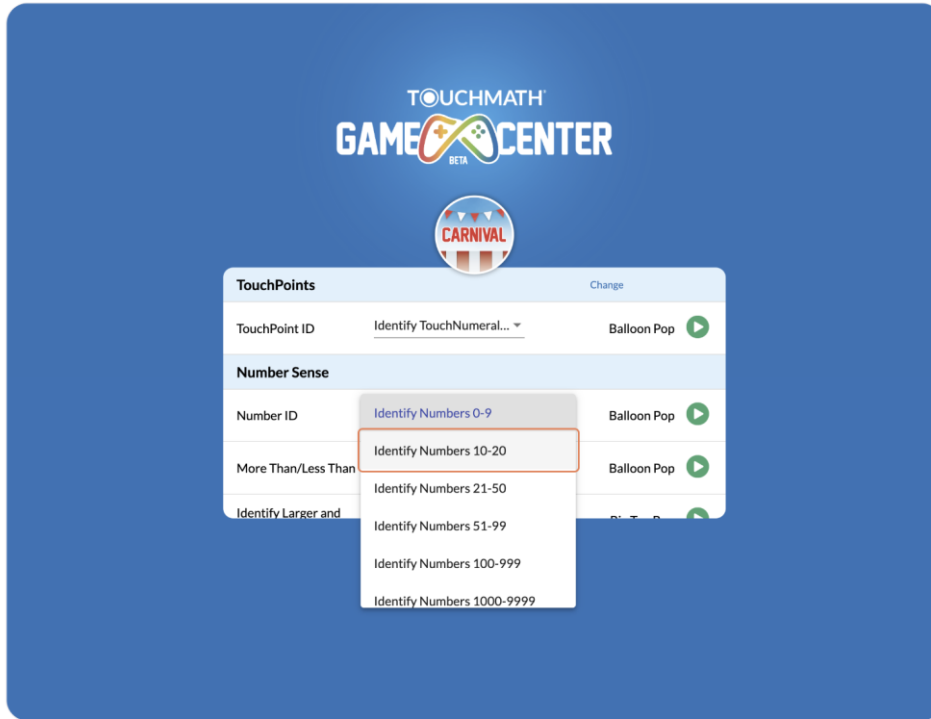
- 2 Select Quick Start to start playing. Select Assign To to assign games to specific students



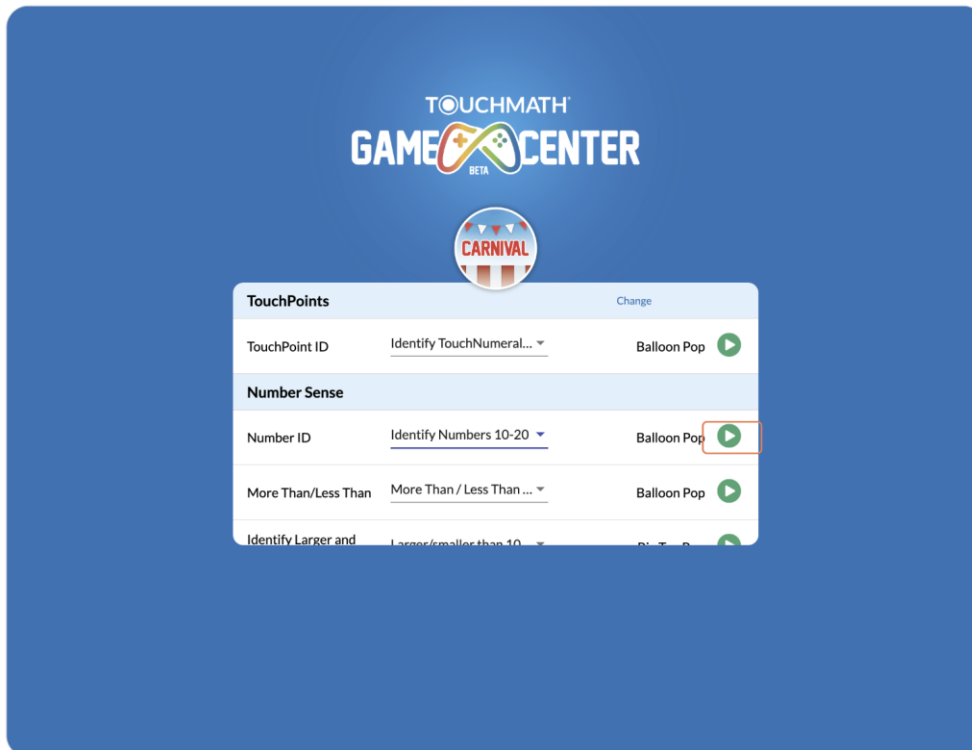
- 3 Select the game theme or destination



- 4 Games and target practice skills are organized by domain, skill, and then game module. Select a skill from the dropdown list to customize the game



- 5 Click on the green start icon next to the name of a game (i.e., Balloon Pop)



- 6 After selecting the play button, the game will automatically open. Students will have unlimited access to the game and practice skills

